

Contents

- [Problem](#)
- [Solution](#)

This sample shows how to use a bound combo box control in a Silverlight application.

- **Platform:** Silverlight
- **Language:** C#, VB
- **Download:** [Simple Combo Box \(Silverlight\)](#)

Problem

The combo box control presents a challenge: How do you bind a combo box to a collection of objects, and then bind a property from the selected object to some other scalar property?

Solution

This sample shows how to set up the combo box bindings in a Silverlight application.

Here's the simple form:

ID	<input type="text" value="1"/>
First	<input type="text" value="Nancy Lynn"/>
Last	<input type="text" value="Davolio"/>
Manager	<input type="text" value="Andrew Fuller"/>
EntityState	<input type="text" value="Unchanged"/>

The meat of the binding is this:

```
<ComboBox Grid.Row="3" Grid.Column="1" x:Name="Manager"
    ItemsSource="{Binding VM.CandidateManagers, Mode=TwoWay, Source={StaticResource ViewModelLocator}}"
    SelectedItem="{Binding Manager, Mode=TwoWay}"
/>
```

The *ItemsSource* is bound to a list of entities, in this case "potential managers". The list also includes a [null entity](#) since the selection is optional.

The *SelectedItem* is bound to a scalar navigation property on the current item. When the *SelectedItem* changes that change is pushed into the navigation property, in this case *Employee.Manager*.

The sample also shows simple MVVM in action, along with design-time data. Check it out!